

9. APPENDIX D - PF KEY FUNCTIONS

Program Functions (PF)

There are three ways to navigate using the PF Key functions. The user may press a PF Key or move the cursor over the PF Key shown on the screen and press **<Enter>**; or, type F15 for PF15 on the navigation line and press **<Enter>**.

A legend appears at the bottom of each screen displaying the applicable PF keys and the associated function. The following PF key function routines are performed by all NPDMS online programs:

- The following PF key assignments are used to navigate throughout AIM supported systems:

Low PF Keys

PF1	=	Help	(Display Help)
PF2	=	HiPF	(Toggle to PF13-PF24)
PF3	=	Prev	(Return to Previous Screen)
PF4	=	Optn	(Options)
PF5	=	Main	(Go to the System Main Menu)
PF6	=	Not Defined	
PF7	=	PgUp	(Scroll Up)
PF8	=	PgDn	(Scroll Down)
PF9	=	Clear	(Clear and Refresh All Screen Input)
PF10	=	Left	(Scroll Left)
PF11	=	Right	(Scroll Right)
PF12	=	End	(Invoked User Exit NXXF12PA)

- NPDMS uses the following PF key assignments throughout the NPDMS application:

High PF Keys

PF13	=	Help	(Display Help)
PF14	=	LoPF	(Toggle to PF1-PF12)
PF15	=	Prev	(Previous Screen)
PF16	=	Rvw	(Review Case)
PF17	=	Cncl	(Go to Previous Menu)
PF18	=	Cmnts	(Error Process Comments)
PF19	=	PgUp	(Scroll Up)
PF20	=	PgDn	(Scroll Down)
PF21	=	Clear	(Refresh Screen)
PF22	=	Unused	
PF23	=	Unused	
PF24	=	Exit	(Go to Main Menu)

- The **PF1** or **PF13** Key is used for help maps. The system provides the user with field level help by either typing '?' or moving the cursor to the field and then pressing PF1 or PF13.
- The **PF3** or **PF15** Key is used to return the user to the previous screen.
- The user can scroll up or down by pressing the **PF7/PF19** or **PF8/PF20** Keys respectively and it displays additional data, if applicable. The system shows 'More:' at the bottom of the screen if there is more data for the screen.
- The **PF9** or **PF21** Key is used to refresh the screen and any data entered before pressing **PF9** or **PF21** is lost. This key is useful if data entry errors are made before pressing the **<Enter>** key.
- When a NATURAL processing error is encountered, the user may press the **PF18** Key to enter comments regarding the error and the specific processing the user was attempting to accomplish.
- The user can scroll up or down by pressing the **PF7/PF19** or **PF8/PF20** Keys respectively, which allows additional data to display, if applicable. The system shows 'More:' at the bottom of the screen if there is more data for the screen.

- The **PF9** or **PF21** Key is used to refresh the screen and any data entered before pressing **PF9** or **PF21** is lost. This key is useful if data entry errors are made before pressing the 'ENTER' key.
- The **PF10** Key is used to Scroll Left on the screen, the **PF22** Key is Not Defined in NPDMS.
- The **PF11** Key is used to Scroll Right on the screen, the **PF23** Key is Not Defined in NPDMS.
- The **PF12** Key is used to Exit the system, whereas the **PF24** Key is used to return the user to the NPDMS Main Menu for exiting the system.